



Entry Level Official D1

Lacrosse Canada Penalty Administration Guidelines

SECTION 9.1 ADMINISTRATION OF COINCIDENTAL PENALTIES

- i) Cancel as many penalties as possible.
- ii) If possible, cancel in a way to make the on-floor situation such that one team will play full strength and the other team is only one player short.
- iii) If possible, cancel in a way to avoid taking an extra player off the floor.
- iv) All major coincidental penalties with matching minors are offsetting. Substitute off the bench to the floor for the coincidentally penalized players. There is no time on the penalty clocks for the coincidental penalties.
- v) All major coincidental penalties with non-matching minors require substitution in the penalty box for the non-matching minor penalty.
- vi) First in first out principle is used such that the player with the least amount of penalty time is released first.
- vii) When a player receives a minor and major, they will serve the minor first.
- viii) If a goal has been allocated to a major you must continue to allocate to the major.
- ix) Penalty shots - allocate a penalty shot goal scored to the player with the least amount of time remaining on their minor penalty or one goal off the major penalty with the least amount of time remaining.

7.1.1 Definition of a Non-technical Stoppage are as follows: After a goal is scored • Administration of a penalty or penalties • A timeout called by a team or the officials (includes media timeouts) • The end of a period. A ball out of bounds is a fast restart and NOT a non-technical stoppage since the officials will produce a new ball and restart play immediately. 7.1.1 DEFINITION Technical penalties are less serious in nature and include all violations of the rules of the game except those specifically listed as minor penalties, bench minor penalties, major penalties, misconduct penalties or match penalties.

Penalty Administration Checklist Illustrated

Team "A"	Team "B"
A1 - 2min + 5min @ 4:00	B1 - 5min @ 4:00
A2 - 5min @ 4:00	B2 - 2min @ 4:00
A3 - 2min @ 4:00	B3 - 5min @ 4:00
	B4 - 2min @ 4:00

1. CANCEL AS MANY PENALTIES AS POSSIBLE.

Floor Strength 5 on 5.

Apply Rule 7.2.6. A1, A2, A3 and B1, B2, B3, B4 will return to the floor on the first non-technical stoppage following the expiration of their penalty time.

Apply Rule 7.2.2 If the penalties are simultaneous, possession shall be awarded to the team with the lesser penalty time, or, if penalty times are equal, the ball shall remain with the team

in possession at the time of the first infraction, however if ball was loose then a faceoff will restart play.

Team "A"	Team "B"
A1 - 2min + 5min @ 4:00 A2 - 5min @ 4:00	B1 - 5min @ 4:00 B2 - 2min @ 4:00 B3 - 5min @ 4:00 B4 - 2min @ 4:00

2. CANCEL IN A WAY TO MAKE THEM ONLY ONE PLAYER SHORT.

Floor Strength is team A 5 on team B 4. Team A Possession to restart play. Team B Captain has choice as to which player B2 or B4 penalty is served on the clock.

Apply Rule 7.2.6. A1, A2, and B1, B3 and either (B2 or B4) will return to the floor on the first non-technical stoppage following the expiration of their penalty time.

Apply Rule 7.2.2 If the penalties are simultaneous, possession shall be awarded to the team with the lesser penalty time, or, if penalty times are equal, the ball shall remain with the team in possession at the time of the first infraction, however if ball was loose then a faceoff will restart play.

Team "A"	Team "B"
A1 - 2min + 5min @ 4:00 A2 - 2min @ 4:00	B1 - 2min @ 4:00 B2 - 2min @ 4:00 B3 - 5min @ 4:00

3. CANCEL IN A WAY TO AVOID TAKING AN EXTRA PLAYER OFF THE FLOOR

Floor Strength is team A 5 on team B 5.

Apply Rule 7.2.2, If penalty times are equal, the ball shall remain with the team in possession at the time of the first infraction, however if ball was loose then a faceoff will restart play.

Team "A"	Team "B"
A1 - 2min + 5min @ 4:00	B1 - 5min @ 4:00 B2 - 2min @ 4:00

4. ALL COINCIDENTAL MAJOR PENALTIES WITH MATCHING MINORS ARE OFFSETTING. SUBSTITUTION OFF BENCH TO FLOOR. NO TIME ON CLOCK.

Floor Strength is team A 5 on team B 5.

Apply Rule 7.2.2, If penalty times are equal, the ball shall remain with the team in possession at the time of the first infraction, however if ball was loose then a faceoff will restart play.

Team "A"	Team "B"
A1 - 5min @ 4:00	B1 - 5min + 2min @ 4:00

5. ALL COINCIDENTAL MAJOR PENALTIES WITH NON-MATCHING MINOR PENALTIES REQUIRE THE IN-HOME TO SERVE THE ADDITIONAL PENALTY TIME. Floor Strength is team A 5 on team B 4. Team A possession. B1's 2-min penalties appear on the clock and is served by Team B In-Home. Team B In-Home returns following the expiration of the 2-minute penalty or after the scoring of a goal. A1 and B1 return to the floor at the first non-technical stoppage following the expiration of their penalty time (including B1 since any time severed by the In-Home reduces the penalty time served by B1).

Apply Rule 7.2.2, If penalty times are equal, the ball shall remain with the team in possession at the time of the first infraction, however if ball was loose then a faceoff will restart play.

Team "A"	Team "B"
A1 - 2min @ 6:00 A2 - 2min @ 5:00	Goal @ 4:30
A1 RETURNS TO THE FLOOR	

6. FIRST IN, FIRST OUT. LEAST AMOUNT OF PENALTY TIME IS RELEASED FIRST. Floor Strength is team A 3 on team B 5. A1 is released and returned to the floor at 4:30. Face-off and team start play team A4 on team B5 at 4:30.

Team "A"	Team "B"
A1 - 2min + 5min @ 6:00	Goal @ 5:45
A1 2min TERMINATED. A1 5min STARTS.	

7. WHEN A PLAYER RECEIVES A MINOR AND MAJOR PENALTY AT THE SAME TIME, THE MINOR PENALTY IS SERVED FIRST AND IS CANCELLED AT 5:45. Floor Strength is team A 4 on team B 5. Post goal at 5:45 (A1) Major penalty starts on the clock. The offender shall serve the full five (5) minutes and will return to the floor on the next nontechnical stoppage following the expiration of their penalty. If two extra man goals are scored after 5:45 on the penalized team, the penalized team may place a player on the floor to get back to even strength. If the in-home is serving and two extra man goals are scored, the in-home is released from the penalty box.

Team "A"	Team "B"
A1 - 5min @ 6:00	Goal @ 5:30
1st GOAL AGAINST A1 5min	
A2 - 2min @ 5:00	Goal @ 4:30
2nd GOAL AGAINST A1 5min	

8. IF A GOAL IS ATTACHED TO A MAJOR OR MATCH PENALTY YOU MUST CONTINUE TO WORK ON THAT MAJOR OR MATCH PENALTY.

Floor Strength is team A 4 on team B 5 at 5:30. The offender (A1) shall serve the full five (5) minutes and will return to the floor on the next nontechnical stoppage following the expiration of their penalty. If two extra man goals are scored at 4:30 (A1) on the penalized team, the penalized team may place a player on the floor to get back to A 4 on B5 strength with player A2 serving the min or penalty. If the in-home is serving the major or match penalty and two extra man goals are scored, the in-home is released from the penalty box.

Team "A"	Team "B"
A1 - 2min @ 4:00 A2 - 2min @ 3:30 A3 - 2min @ 3:00	Penalty Shot @ 3:00
RELEASE A1 FROM PENALTY BOX	

Team "A"	Team "B"
A1 - 5min @ 4:00 A2 - 2min @ 3:30 A3 - 2min @ 3:00	Goal @3:50 Penalty Shot @ 3:00
REMOVE A1s PENALTY TIME FROM THE CLOCK (A1 REMAINS IN THE PENALTY BOX)	

.9. PENALTY SHOTS: WORK ON THE PLAYER WITH LEAST AMOUNT OF TIME ON MINOR PENALTY OR ONE GOAL DEDUCTED FROM MAJOR PENALTY.

Floor strength is Team A-3 players on Team B-5 players after the penalty shot. The outcome of the penalty shot is irrelevant. Play restarts with a faceoff 3 on 5. The offender (A1) shall serve the full five (5) minutes and will return to the floor on the next nontechnical stoppage following the expiration of their penalty.

Team "A"	Team "B"
A1 - 5min @ 6:00	Goal @ 4:30 Goal @ 3:30
REMOVE A1s PENALTY TIME FROM THE CLOCK (A1 REMAINS IN THE PENALTY BOX). TEAM "A" SUBSTITUTES FROM THE PLAYERS BENCH. A1 RETURNS AT THE FIRST NON-TECHNICAL STOPPAGE AFTER 1:00.	

10. A PLAYER RECEIVING A MAJOR PENALTY WILL SERVE THE PENALTY TIME IN ITS ENTIRETY. THE PLAYER IS RELEASED UPON EXPIRY OF THE FULL PENALTY TIME ON NEXT NON-TECHNICAL STOPPAGE. IF TWO GOALS ARE SCORED DURING THE MAJOR PENALTY HIS TEAM MAY SUBSTITUTE A PLAYER TO THE FLOOR FROM PLAYERS BENCH.

Team "A"	Team "B"
A1 - 2 min + 5min @ 6:00	B1 - 5min @ 6:00
TEAM "A" IS REQUIRED TO PLACE THE IN-HOME INTO THE PENALTY BOX FOR 2min. A1 AND B1 RELEASE FROM THE PENALTY BOX AT THE FIRST NON-TECHNICAL STOPPAGE AFTER 1:00.	

11. IF A PLAYER RECEIVES PENALTY TIME WHICH RESULTS IN THE IN-HOME SERVING A PORTION OF THE PENALTY TIME, THEN THE PLAYER WILL ONLY REMAIN IN THE PENALTY BOX FOR THE BALANCE OF TIME THE IN-HOME IS NOT SERVING.

Team "A"	Team "B"
A1 - 5min Match @ 4:00	Goal @ 3:30 Goal @ 3:00 Goal @ 2:30
TEAM "A" IN-HOME IS PERMITTED TO LEAVE THE PENALTY BENCH FOLLOWING THE 3rd GOAL. A1 WAS IMMEDIATELY REMOVED FROM THE GAME.	

12. MATCH PENALTIES REQUIRE THE IN-HOME TO SERVE THE PENALTY. THE PENALTY WILL BE SERVED IN ITS ENTIRETY UNLESS THREE GOALS ARE SCORED. THE IN-HOME MAY RETURN DIRECTLY TO THE FLOOR AFTER THE THIRD GOAL.

Situation 3	
Team "A"	Team "B"
A1 - 2min @ 4:00	B1 - 2min @ 4:00
<div style="border: 1px solid black; display: inline-block; padding: 2px;">7.2.6.</div> <p>Floor Strength 4 on 4. Apply Rule 37.2 to determine possession for the restart of play. A1 and B1 will return to the floor at the expiration of their penalty time.</p>	

Situation 15b	
Team "A"	Team "B"
A1 - 2min @ 4:00	B1 - 2min @ 4:00
<p>Without any other penalties currently on the penalty clock, which would create a 4 on 4</p>	
<p>A2 - 2min @ 4:15</p>	
<p>At 4:15 play restarts 4 on 3 for Team B</p>	
<p>A3 - 2min @ 4:30</p>	
<p>This will result in a penalty shot for Team B. PENALTY SHOT FOR TEAM B. RESTART FLOOR STRENGTH 4 ON 3 WITH A FACEOFF. ROLL THE BOX, IN THIS CASE A2 IS RELEASED, A3 GOES IN THE BOX AS THE A1 AND B1 COINCIDENTALS ARE 'LOCKED IN' AND WILL RETURN TO THE FLOOR UPON THEIR EXPIRATION OF PENALTY TIME.</p>	

COINCIDENTAL MINOR PENALTIES 7.2.6 When coincidental minor penalties of equal duration are imposed against players of both teams, the penalized players shall all take their places in the penalty box and teams shall play 4 on 4. Such penalized players shall

not leave the penalty box until the expiration of their respective penalties. If another minor penalty occurs during this situation, teams will play 4-on-3. For coincidental major penalties, play would remain at 5-on-5. Such penalized players should not leave the penalty box until the first non-technical stoppage of play following the expiry of their respective penalties.

ADMINISTRATION OF COINCIDENTAL PENALTIES 7.2.7 Coincidental penalties are administered by the following rules: • All coincidental major penalties with matching minors are offsetting. Substitute off the bench to the floor for the coincidental penalized players. There is no time on the penalty clocks for the coincidental penalties. • All coincidental major penalties with non-matching minors require substitution in the penalty box for the non-matching minor penalty. • Match penalties – substitute must serve the penalty time. The substitute player is released upon expiry of the full penalty time, on the next non-technical stoppage of play; or if three goals are scored on the match penalty.

GOALKEEPER PENALTIES 7.8.1 MINOR PENALTY TO GOALKEEPER Minor penalties assessed to the goalkeeper are served by the in-home.

MAJOR PENALTY TO GOALKEEPER 7.8.2 When a goalkeeper is assessed a major penalty, the in-home shall serve the penalty time. If two (2) power play goals are scored against the major penalty, the in-home player is released immediately from the penalty box